

## **Introduction to Geant4**

Geant = « GEomety And Tracking »

#### **Geant4 PHENIICS & ANF IN2P3 Tutorial,**

22 – 26 May 2023,

Orsay

Marc Verderi LLR, Ecole polytechnique

#### **Credits**

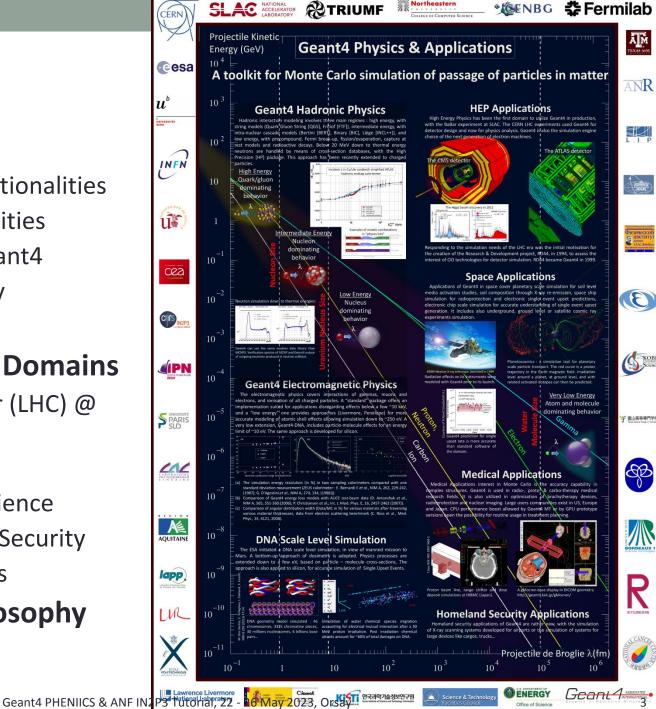
- Material in this presentation is from many sources
- And in particular from Makoto Asai presentations

## Layout

- **Geant4 Overview** 
  - Geant4 & its key functionalities
  - Key geometry capabilities
  - Physics models in Geant4
  - Geant4 Brief history
  - **Geant4 Collaboration**

#### Geant4 Application Domains

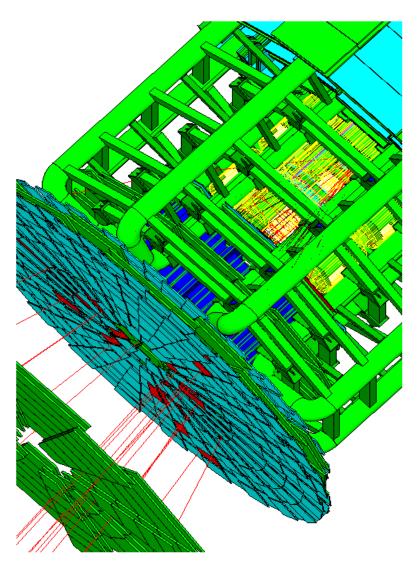
- Large Hadron Collider (LHC) @ **CERN**
- Geant4 in Space
- Geant4 in Medical Science
- Geant4 in Homeland Security
- Geant4 in Other fields
- Geant4 Toolkit Philosophy



### **Geant4 Overview**

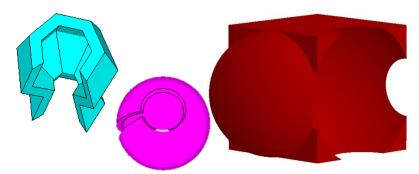
## **Geant4 & its key functionalities**

- General purpose Monte Carlo toolkit for simulating the passage of elementary particles through and interacting with matter.
- Wide variety of user domains
  - · high energy and nuclear physics,
  - space engineering
  - medical applications
  - material science
  - radiation protection and security.
- Geant4 offers lots of the functionalities required for the simulation of elementary particle and nucleus passing through and interacting with matter.
  - Kernel
  - Geometry and navigation
  - Physics processes
  - Scoring
  - GUI and Visualization drivers
- Users can easily plug-in their extensions without interfering with the other parts of Geant4.
- Extensive user guide documents and examples are provided.

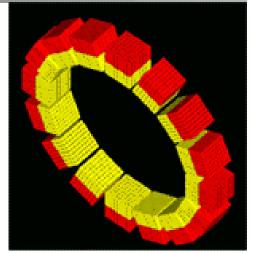


# Key geometry capabilities

- Richest collection of shapes
  - CSG (Constructed Solid Geometry), Boolean operation, Tessellated solid, etc.
  - The user can easily extend
- Geometry structure described as hierarchy of volumes (or as 'flat' in some cases)
  - Describing setups up to billions of volumes
  - Tools for creating & checking complex structures
  - Some interface to CAD
- Navigating fast in complex geometry
  - Automatic optimization performed
  - Based on a virtual 3D grid with limited #volumes per grid cell & fast logic for finding adjacent cells
- Geometry models can be 'dynamic'
  - Changing the setup at run-time
    - e.g. "moving objects"

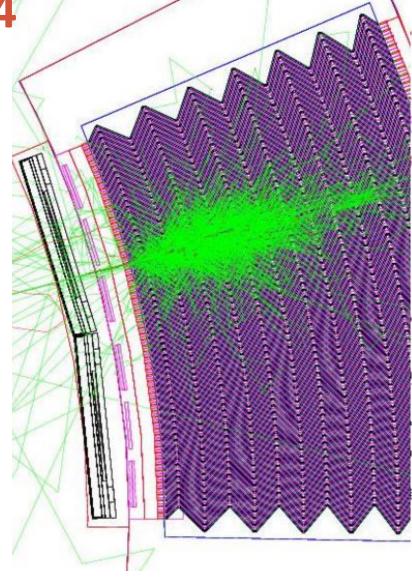


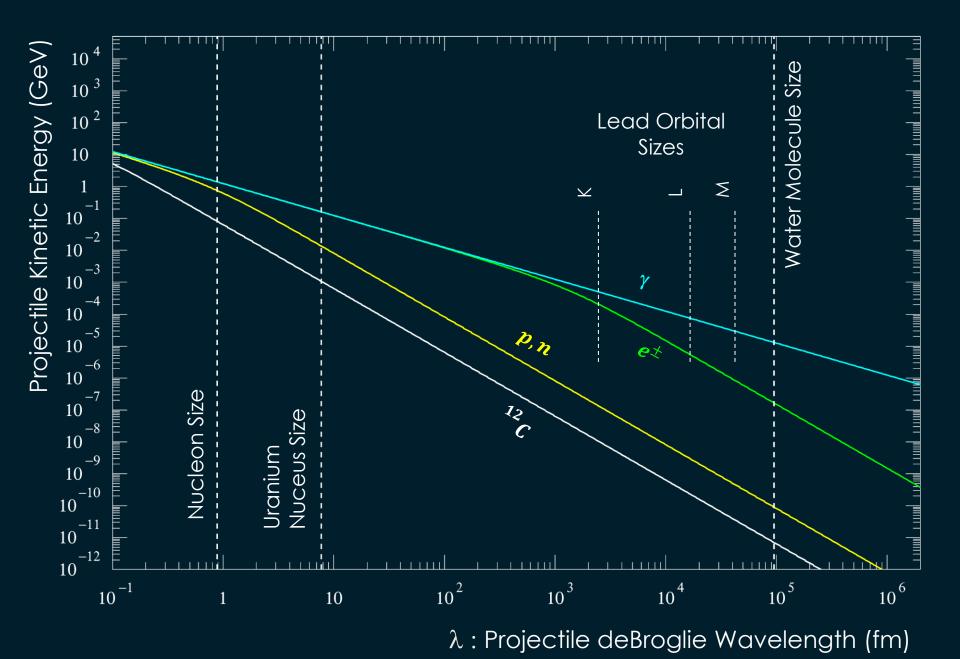


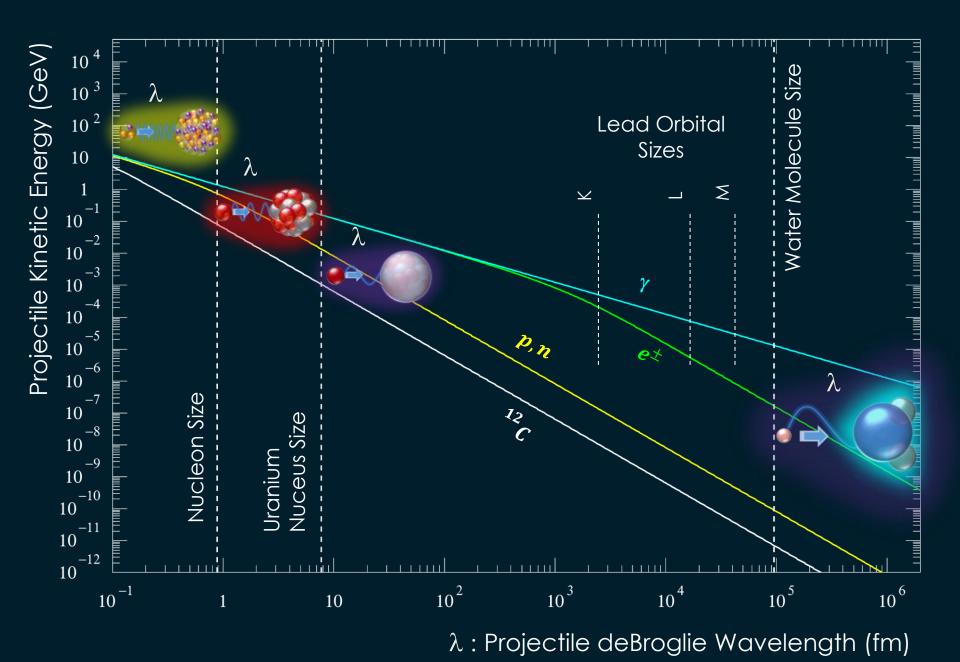


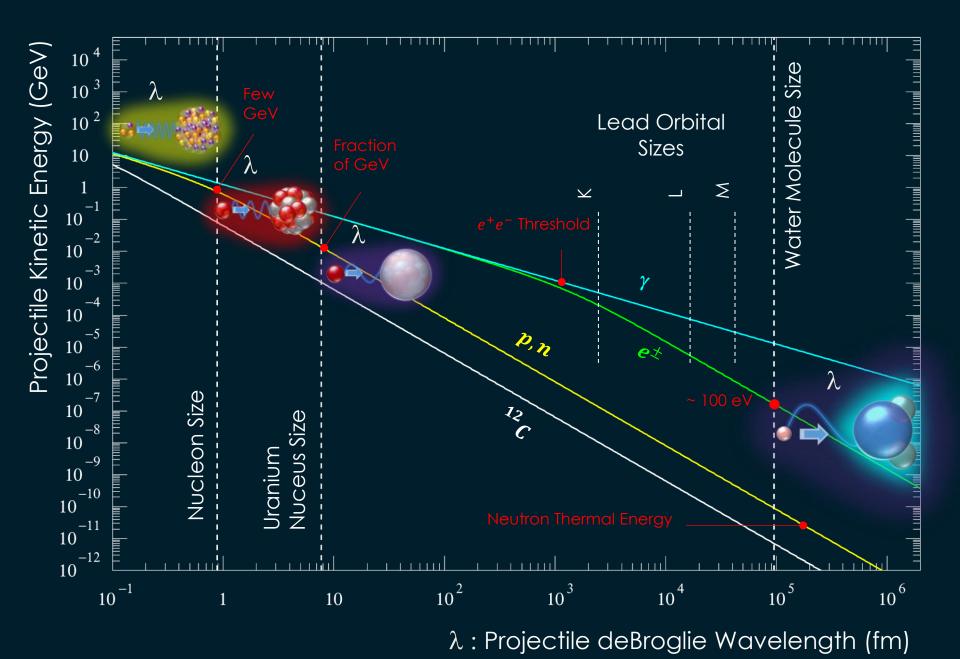
Physics models in Geant4

- Geant4 offers
  - Electromagnetic processes
  - Hadronic and nuclear processes
  - Photon/lepton-hadron processes
  - Optical photon processes
  - Decay processes
  - Shower parameterization
  - Event biasing techniques
  - And you can plug-in more
- Wide set of physics models provided
  - Complementary models with different energy range applicability
    - That can be combined to cover a wide range
  - Competing models with same energy range applicability
    - That can be selected by the user









## **Geant4 – Brief history**

- Dec 1994 Project start
  - Programming language was FORTRAN 77 at that time...
  - RD44 project: assess benefit of OO programming for detector simulation for LHC era
- Apr 1997 First alpha release
- Jul 1998 First beta release
- Dec 1998 First Geant4 public release version 1.0
- Several major evolutions over years: migration STL, "cuts per region", parallel worlds...
- Dec 6<sup>th</sup> 2013 : Geant4 version 10.0 → Multi-threading support with event parallelism
- Dec 4th, 2020 Geant4 version 10.7 release
- ...
- Dec 10<sup>th</sup> 2021 : Geant4 version 11.0 → Evolution from multi-threading to « tasking »
  - May 25<sup>th</sup>, 2022 11.0.2 ← patch number
  - Sep 9<sup>th</sup>, 2022 10.7.4
  - Sep 16<sup>th</sup>, 2022 11.0.3
- Dec 11<sup>th</sup>, 2022 Geant4 11.1
  - Feb 13<sup>th</sup>, 2023 11.1.1
  - Mar 3<sup>rd</sup>, 2023 11.0.4
- We currently provide one public release per year.
  - Announced on Collaboration Web pages and mailing list
    - please subscribe ! ( https://groups.cern.ch/group/geant4-announce/default.aspx)



Retroactive patch

Current version

Retroactive patch









































Geant4: a simulation toolkit

S. Agostinelli et al.

NIM A, vol. 506, no. 3, pp. 250-303, 2003







#### **Geant4 Developments and Applications**

J. Allison et al.

IEEE Trans. Nucl. Sci., vol. 53, no. 1, pp. 270-278, 2006



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#### **Recent Developments in Geant4** J. Allison et al.

NIM A, vol. 835, pp. 186-225, 2016





























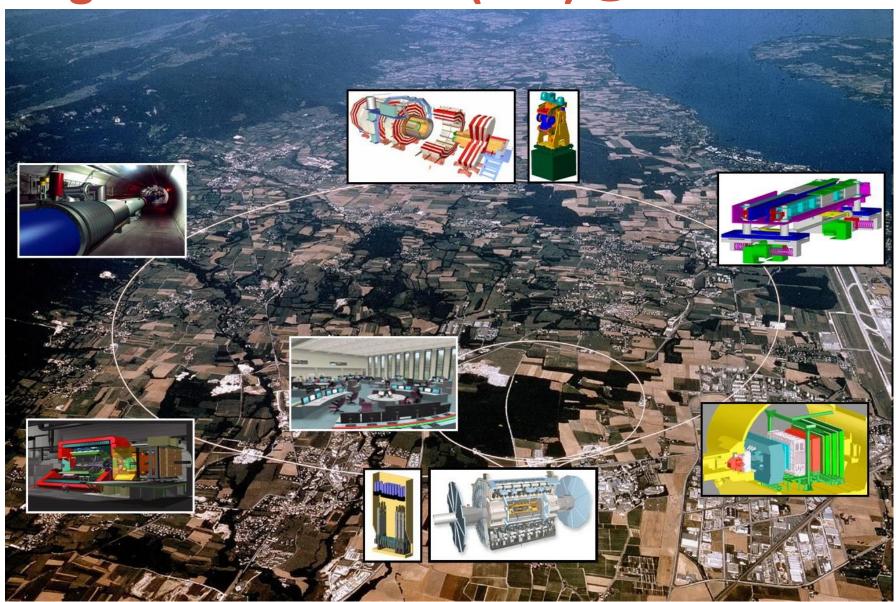
~130 members, ~30 FTE + ~10 "contributors"



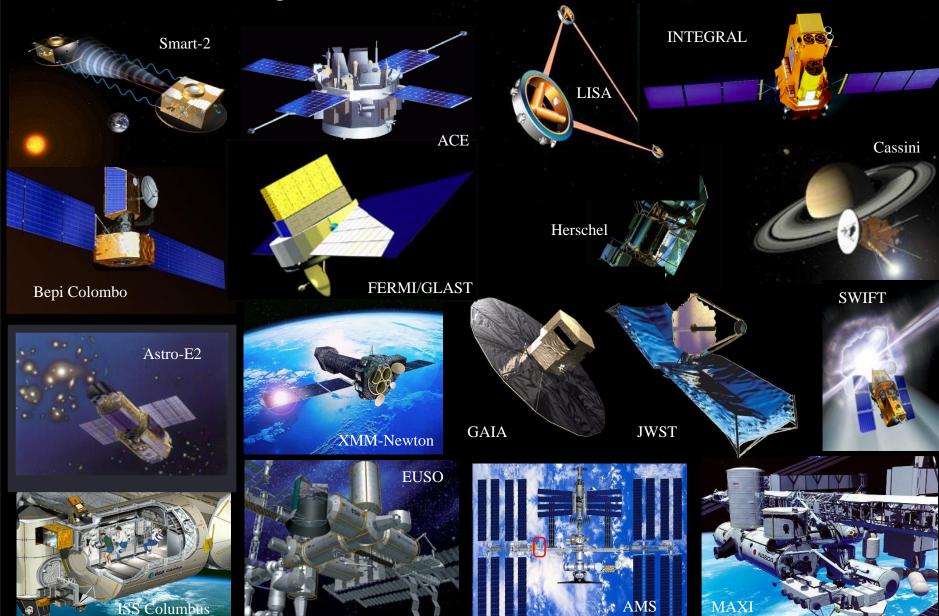
### **Geant4 application domains**

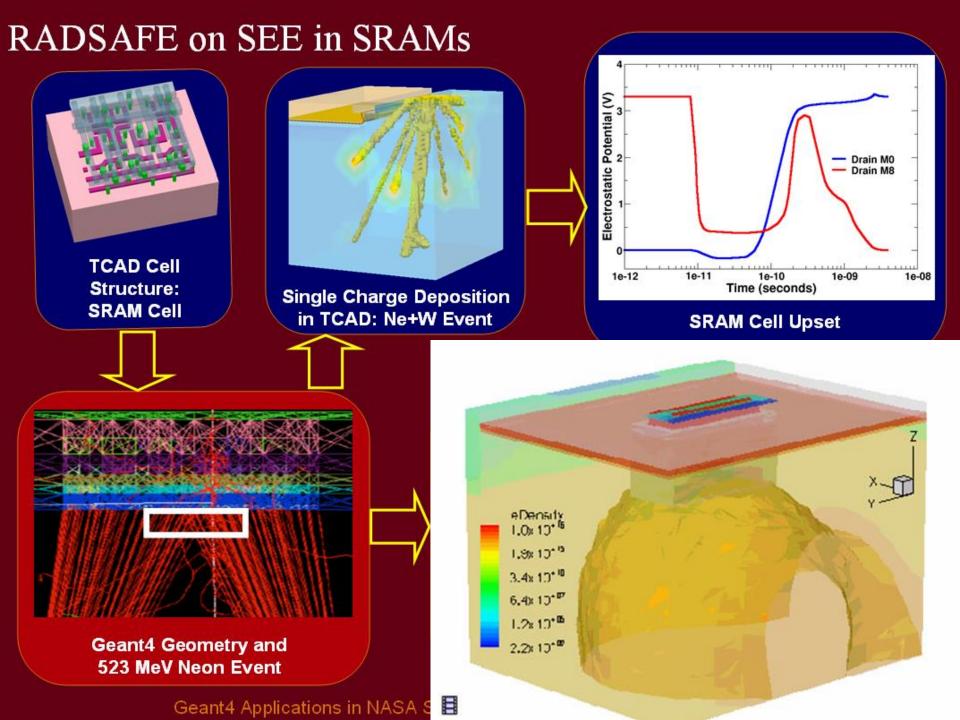
not exhaustive

# Large Hadron Collider (LHC) @ CERN



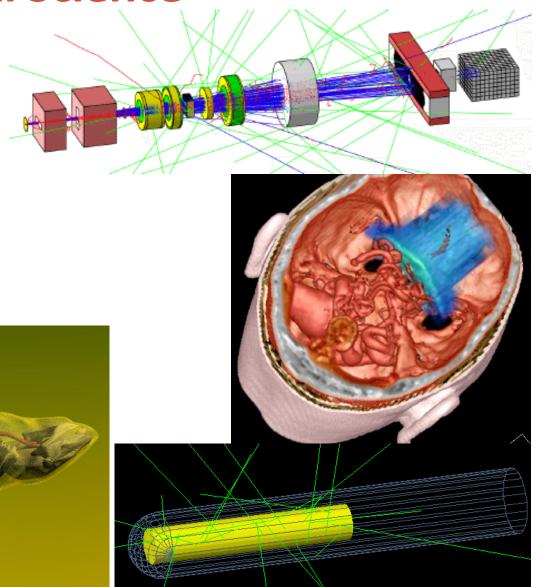
# **Geant4 in Space**

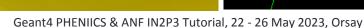




### **Geant4 in Medical Science**

- Four major use cases
  - Beam therapy
  - Brachytherapy
  - Imaging
  - Irradiation study







### Tool for Particle Simulation

Joseph Perl - SLAC National Accelerator Laboratory

Bruce Faddegon, José Ramos - University of California San Francisco

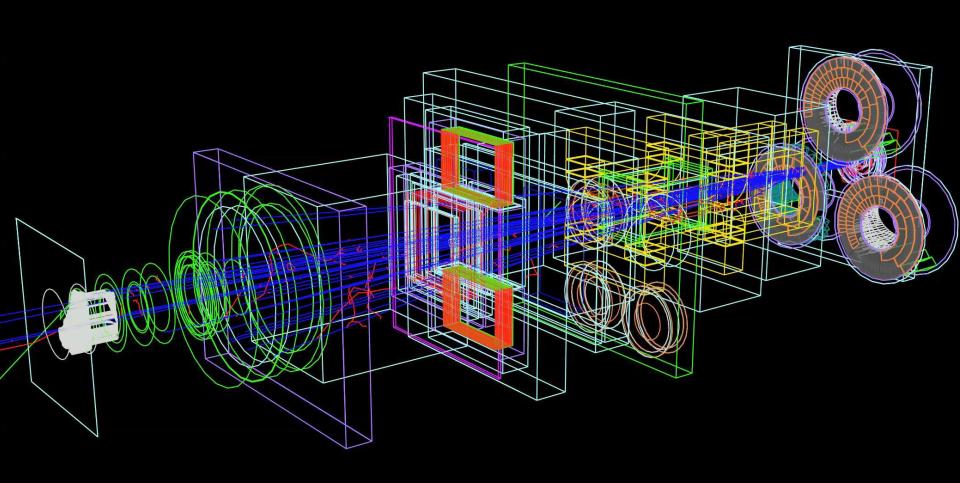
Jungwook Shin – St Jude Children's Research Hospital

Harald Paganetti, Jan Schümann - Massachusetts General Hospital

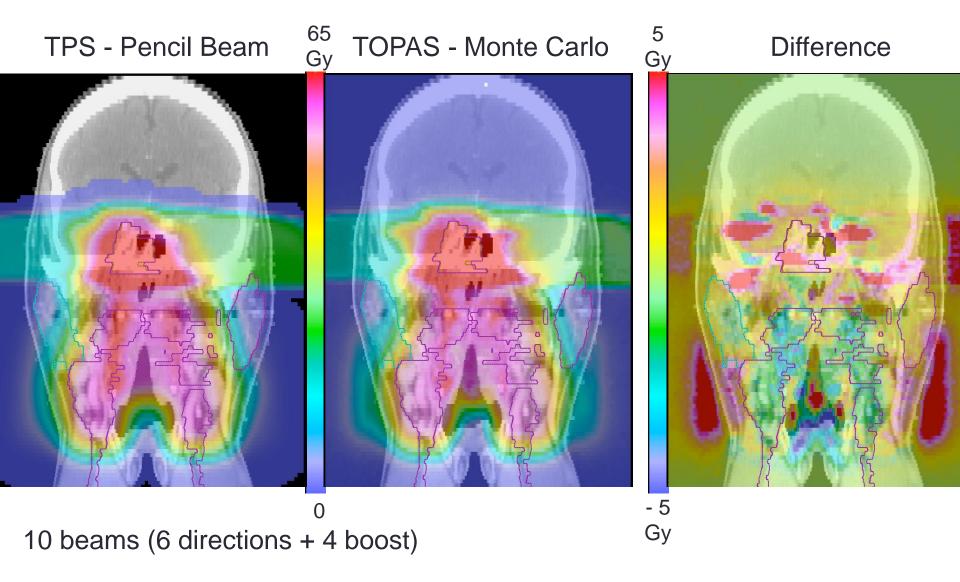








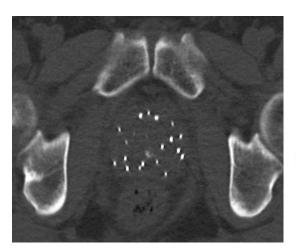
## **Head and Neck Study - Dose**

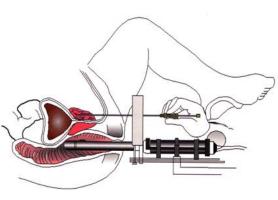


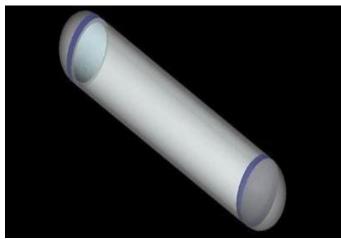
#### **Prostate brachytherapy**

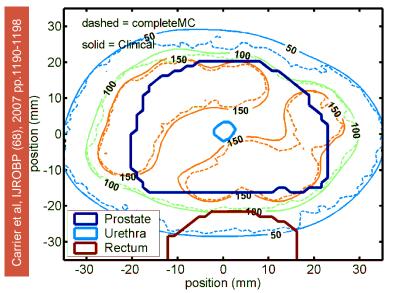
#### Jean-François Carrier, CHUM

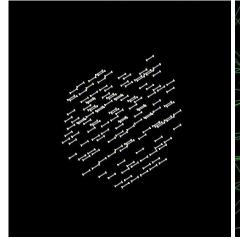


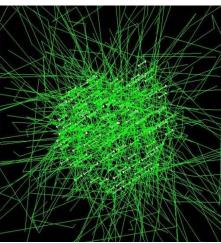




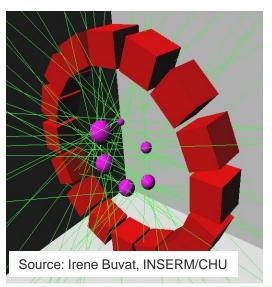




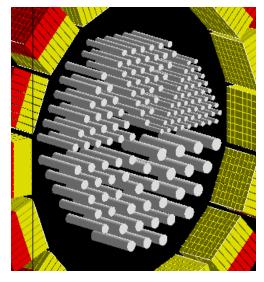


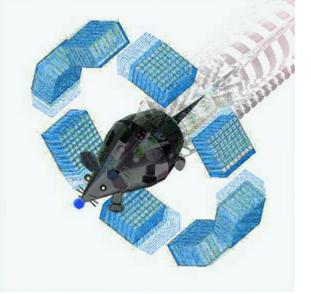


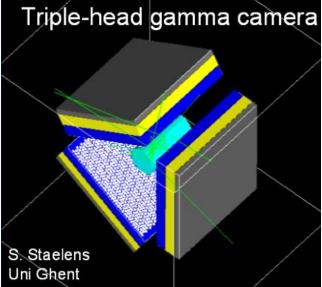
#### **GATE: Geant4 Application for Tomography Emission**

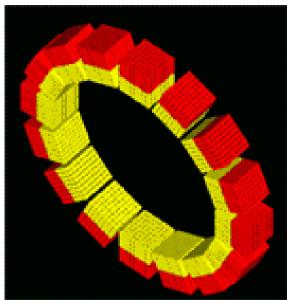


- Toolkit for Imaging applications
- based on the Geant4 toolkit
- easier to use for Imaging applications
- http://www.opengatecollaboration.org

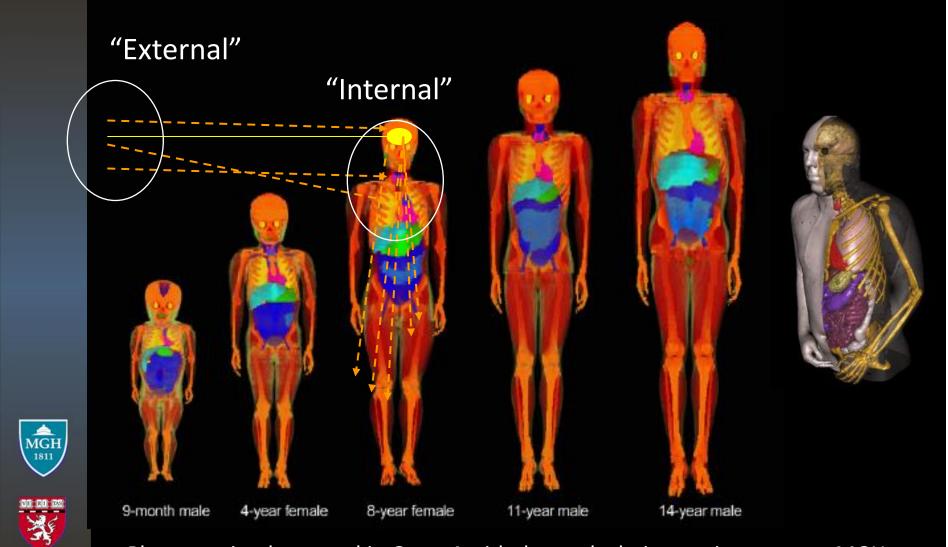








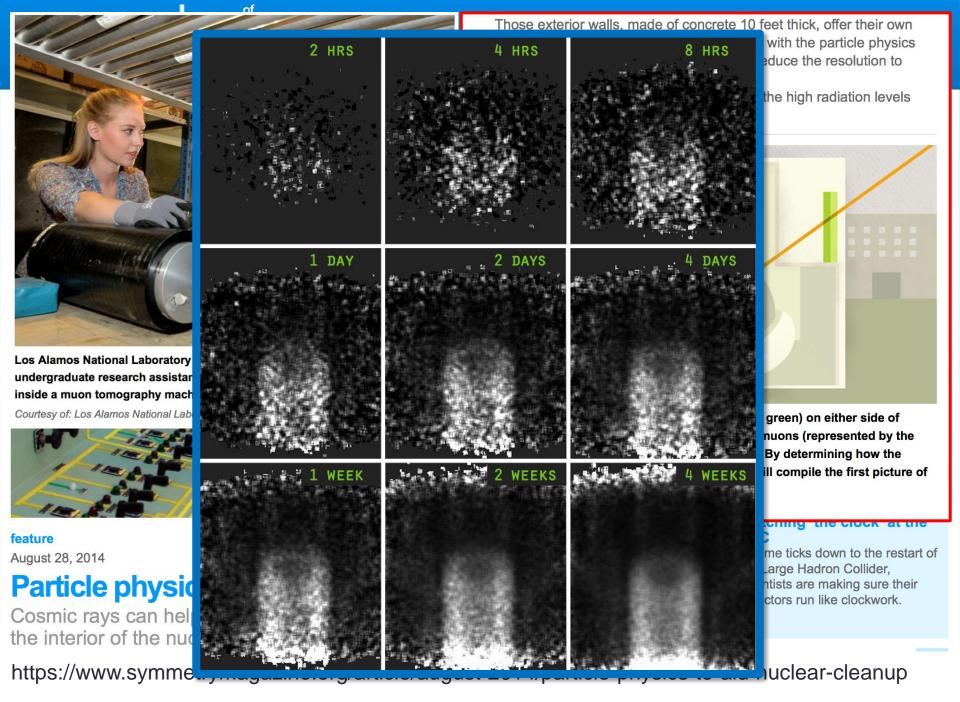
# Neutron radiation issue in proton therapy



Phantoms implemented in Geant4 with dose calculation environment at MGH

#### **Geant4 in Homeland Security : simulating x-ray cargo radiography**



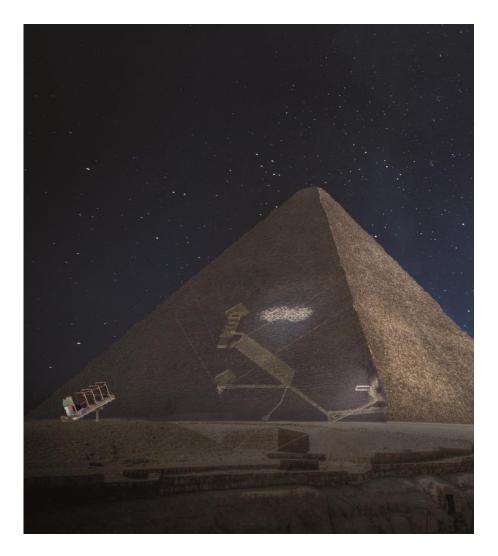


### **Archeology**

- Same "muongraphy" technique used in the recent discovery of a big void in the Great Pyramid
- Geant4 used in the simulation of the muon detection system



 Images : courtesy of D. Attié & S. Procureur



#### **Geant4 on GPU?**

#### Can Geant4 run on GPU?

- We have often the question "can Geant4 run on GPU?"
  - Underlying hope: GPUs are fast, so running Geant4 on GPU would be fast!
  - Not that simple...
- GPU are fantastic to treat « many very similar things » « behaving almost the same »
  - Typical example and original motivation: optical photons
  - The treatment can be done in parallel, applying the same calculation to a set of data.
    - And this can be repeated calculation after calculation if the set of data is not destroyed by these calculations.
    - In other words, no divergences appear in the data set: the data set remains of « the same nature ».
  - GPUs are designed to make these parallel calculations efficiently, and they are performing nicely!
- But with a Monte Carlo like Geant4:
  - « many very similar things » → « many very different things » !
    - Many type of particles!
  - « behaving almost the same » → « behaving not at all the same »!

    - Interactions of particles are very different from on type to an other
       Even particles of same type can undergo very different interactions!

      Source of plenty of divergences!
- Usage of GPU limited a priori to some « sectors », strongly linked to their divergences:



- Net gain of that ?
  - Great for medical applications (demonstrated): low E elec. in simple geometries.
  - But for HEP and complicated geometries: ongoing R&D for EM calorimetry, hoping responses will come soon!

# **Geant4 toolkit philosophy**

# The Toolkit philosophy

- Geant4 is not an application
  - applications : eg powerpoint, root, etc.

#### **Geant4** is a toolkit

- Which means:
  - Geant4 provides tools / components
    - Many of them are defined from abstract classes
    - All are open to the users (\$\mathscr{P}\$ you)
  - You build your own application selecting the Geant4 components you need
    - Either selecting ready to use tools
    - Or building your own, if needed, from the base abstract classes
  - You instantiate the components in your own main program
    - That you then compile and link
- You need a minimal knowledge of the Geant4 structure
  - And of the Geant4 base classes and existing tools
- Which is all what this tutorial is about!

