



Physics II: Overview, Processes, Production Threshold, Regions & Cuts per region

Geant4 PHENIICS & ANF IN2P3 Tutorial, 22 – 26 May 2023, Orsay

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Credits...

- > Daniel Brandt, Makoto Asai, Dennis Wright (SLAC),
- > Gunter Folger (CERN), etc.
- > Ivana,
- **>** ...



- In this presentation, we will give an overview of the physics catalog of Geant4
- > We will explain also how physics processes
 - are modeled, in term of C++ class
 - and how they are used during the tracking
- > This is for "cultural" aspects, as in general, you will not have to worry about the structure of the process class
 - Because you will be using existing physics lists
 - Which setup properly processes and take care of technical details
- > We will speak also about "cuts", which, at the opposite are something you must care about.
 - They must be defined for some physics processes
 - > to run the simulation under time < ∞
 - "Cuts" is actually a bad usage name...
 - ... and the issue is « production threshold »
 - But some care has to be taken in defining them

Outline

- I. Physics Overview
 - Overview of Geant4 physics capability
- II. Processes
 - How physics processes are modeled in Geant4
- III. Production Thresholds (aka cuts)
- IV. Regions
- V. Cuts per region

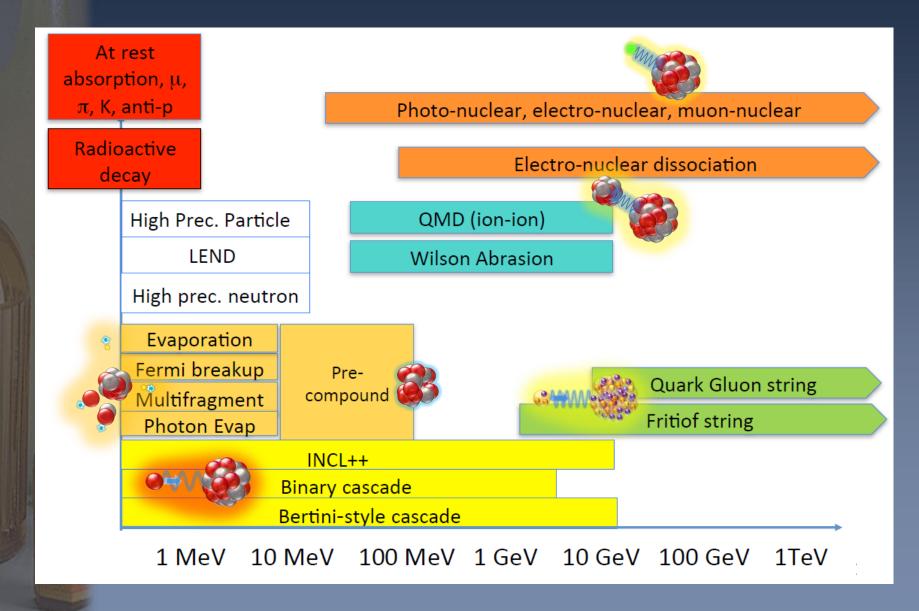


I. Physics Overview

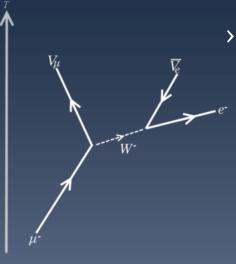
Electromagnetic Processes

- Standard: Complete set of processes covering charged particles and gammas.
 - Energy range 1 keV ~PeV
- > **Low energy**: More precise description at low energy for e^+ , e^- , γ , charged hadrons incident particle.
 - More atomic shell structure detail
 - Some processes valid down to hundreds of eV
 - Some processes not valid above 1 GeV
- > **DNA & MuElec** : for microdosimetry studies
 - Processes down to a few eV (!)
 - Plus chemistry stage for DNA
- > **Optical photon** : Long wavelength γ (X-ray, UV, visible)
 - Reflection, refraction, absorption, wavelength shifts, Rayleigh scattering
- > **Phonons**: under development. Acoustic phonons, for now. Suited for low-temperature (tens of mK) detectors.

Hadronic Processes



Decay & « Technical »

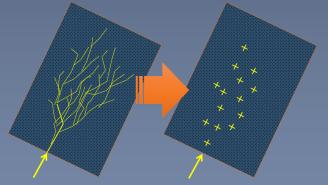


Decay processes

- Decay of particles of width narrow enough
 - > i.e.: exclude hadronic resonances
- weak decay (leptonic decays, semi-leptonic decays, radioactive decay of nuclei)
- electromagnetic decay (e.g. π^0 , Σ^0)

> « Technical » processes:

- Processes without physics content but which act as interfaces for:
- Parameterization
 - > Fast Simulation functionnality
 - > Hook to shortcut the detailed tracking
- Parallel geometries
 - Limit the step on parallel geometry boundaries / switch tracking geometries
- Scoring
 - Collect user requested information
- Biasing
 - > Modify physics behavior wrt to the reference standard one



Fast simulation: a full shower is replaced by a parametrized version of it



II. Processes

How Geant4 models processes

G4VProcess: 3 kind of actions (1/2)

- Abstract class defining the common interface of all processes in Geant4:
 - Used by all « physics » processes
 - but is also used by the transportation, etc...
 - Defined in source/processes/management
- > Define three kinds of actions:
 - AtRest actions:
 - Decay, e⁺ annih., absorption ...
 - AlongStep actions:
 - To describe continuous (inter)actions,
 occuring along the path of the particle,
 like ionisation; used for condensed history
 - PostStep actions:
 - For describing point-like (inter)actions, like decay in flight, hard radiation...

G4VProcess: 3 kind of actions (2/2)

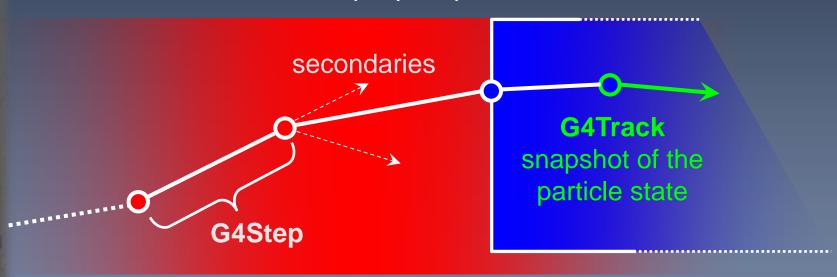
- A process can implement any combination of the three AtRest, AlongStep and PostStep actions:
 - eg: decay = AtRest + PostStep
- Each action defines two methods:
 - GetPhysicalInteractionLength():
 - > Used to limit the step:
 - either because the process « triggers » an interaction, a decay
 - or any other reasons, like fraction of energy loss, geometry boundary, user's limit ...

DoIt():

- > Implements the actual action to be applied on the track;
- > And the related production of secondaries.

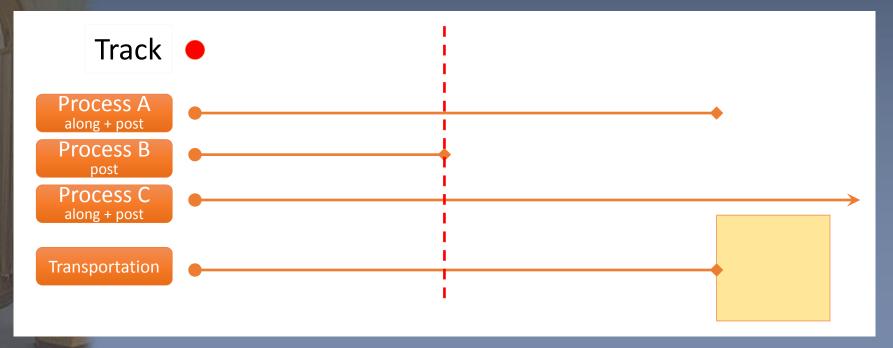
How Geant4 uses the processes during tracking?

- > Remember:
 - Tracks are moved step by step:



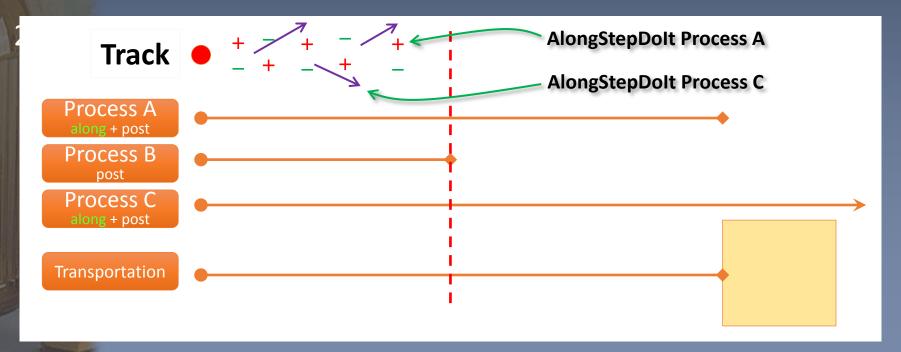
- And several processes are attached to the track
- > So what happens during a step?

- 1. At the beginning of the step, the step length is determined:
 - Consider all processes attached to the current G4Track;
 - Define the step length as the smallest of the lengths among:
 - All AlongStepGetPhysicalInteractionLenght()
 - > All PostStepGetPhysicalInteractionLength()



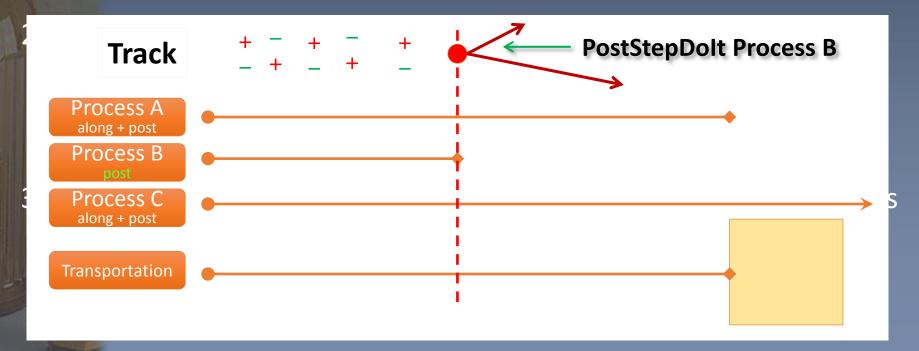
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- Apply all AlongStepDoIt() actions, « at once »:
 - Changes computed from particle state at the beginning of the step;
 - Accumulated in the G4Step;
 - Then applied to the G4Track, from the G4Step.

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 - Then applied to the G4Track, from the G4Step.
- 3. Apply PostStepDoIt() action(s) « sequentially », as long as the particle is alive:
 - Apply PostStepDoIt() of process which limited the step (if any);
 - And apply any other « forced » processes (not discussed here)

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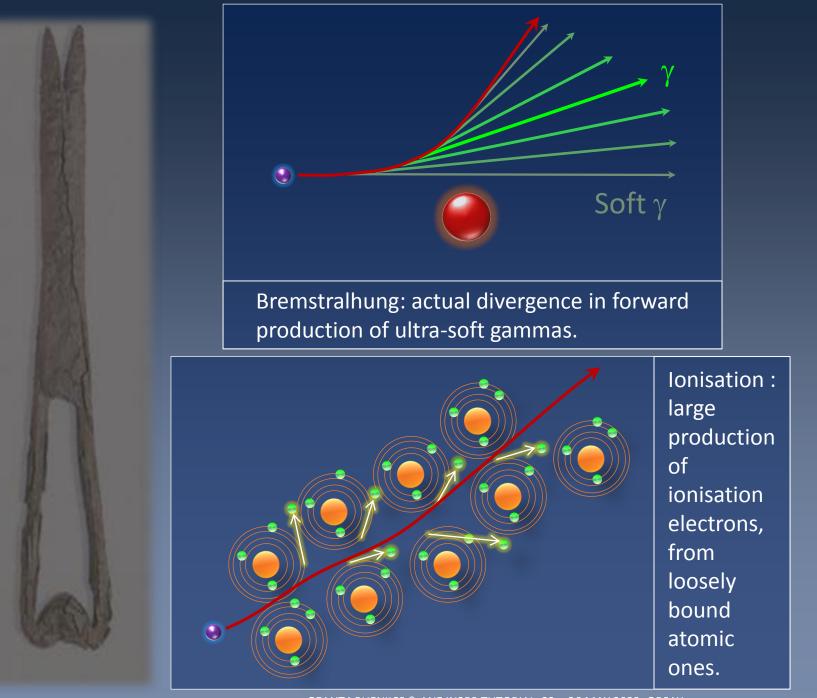
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III. Production Thresholds (aka « cuts »)



- Simulation accuracy limited by:
 - Intrinsic limitation of physics process modeling
 - > For example details of atomic or molecular structure, etc.
 - Finite computing power
 - > Which forces to limit the production to some # of events
 - > Which restricts the usage to models "fast enough"
 - le: no way to use lattice QCD in detector simulation
 - Which forces to suppress the production of very low energy particles for processes having infrared divergences
 - Infinite or very large number of produced secondaries



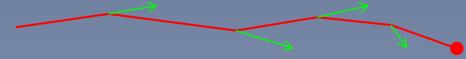
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- Simulation accuracy limited by:
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 - Which forces to suppress the production of very low energy particles for processes having infrared divergences
 - Infinite or very large number of produced secondaries
- Every simulation developer must answer the question:
 - How low can I go?
- This is a balancing act:
 - Need to go low enough to get the physics you're interested in
 - Can't go too low because of CPU time consumption

Threshold for Secondary Production

- Geant4 solution: impose a production threshold
 - this threshold is a distance, not an energy
 - > This a "range threshold"
 - default = 0.7 mm
 - What makes this "range threshold"?
 - > In Nature, the primary particle loses energy by producing secondary electrons or gammas
 - (or by exciting atoms, molecules, etc. : not of interest here)
 - > In Geant4, the threshold makes only secondary particles able to travel > 0.7 mm to be created
 - The rest is accounted for a "continuous energy loss" (condensed history)
- Only one value (per region) of range threshold is needed for all materials
 - And this distance is internally converted into the related energy thresholds by Geant4
 - Conversion "range \rightarrow energy" is made to according to material
- Near the primary particle end-point:
 - When the primary becomes of too low energy to produce secondaries above threshold:
 - > discrete energy loss ceases (no more secondaries produced)
 - > the primary is tracked down to zero kinetic energy using continuous energy loss



Note that this makes Geant4 having "no tracking cuts"

High and low thresholds: what differences?

High Threshold

- No secondary production
 - > By ionisation and brem.
- All energy lost by the primary particle goes into the local energy deposit
 - Continuous energy loss

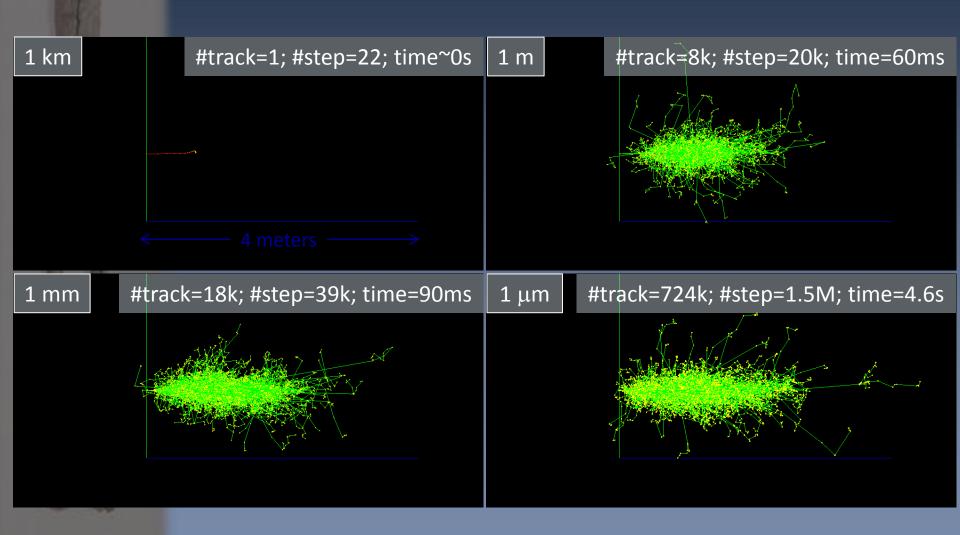
- You'll see as:
 - step-> GetTotalEnergyDeposit() is high
 - You don't have energy deposit elsewhere than on primary path

Low Threshold

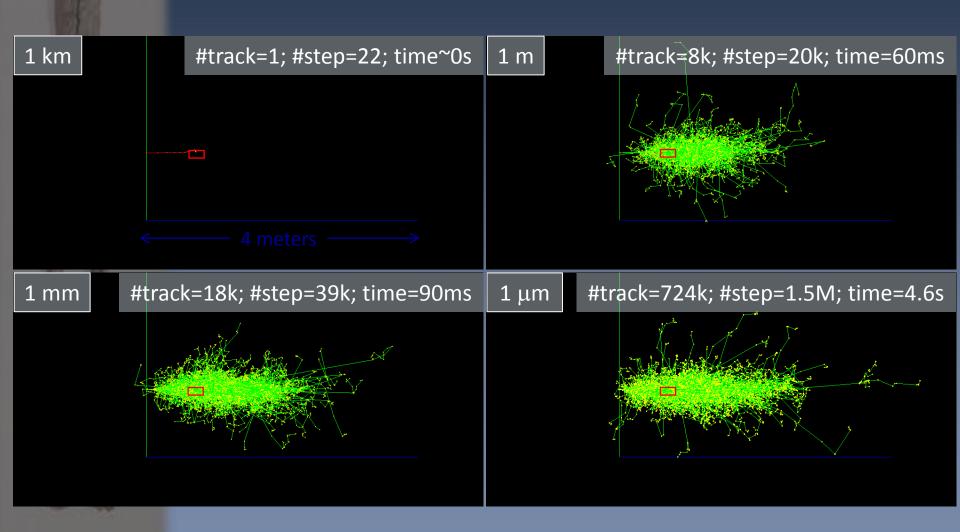
Many secondaries produced

- Energy lost by primary shared between:
 - > Local energy deposit
 - > discrete secondary production
- You'll see as:
 - > step->GetTotalEnergyDeposit() is lower than before
 - Energy deposit more scattered due to subsequent deposit of secondary particles

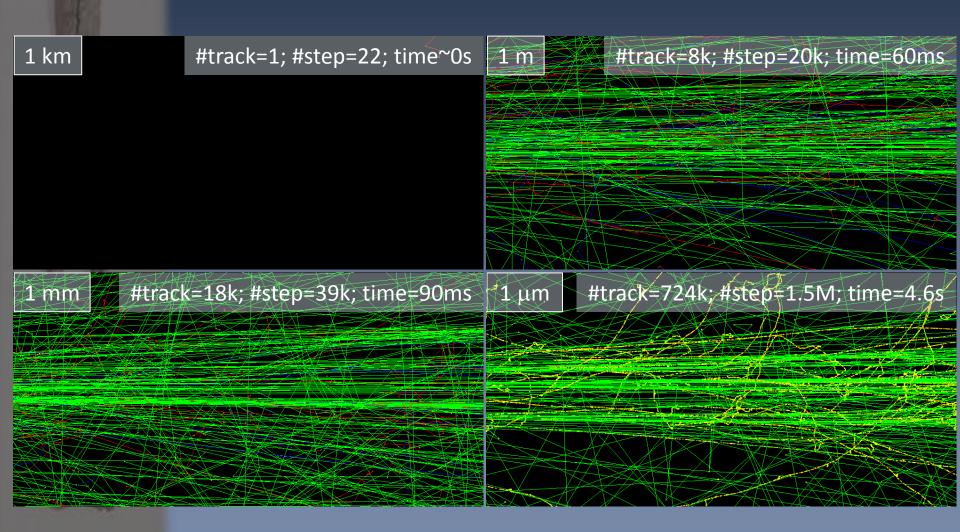
10 GeV e^- in liquid Argon, with cuts of 1 km, 1 m, 1 mm and 1 μm



10 GeV e^- in liquid Argon, with cuts of 1 km, 1 m, 1 mm and 1 μm



$10~\text{GeV}~\text{e}^-$ in liquid Argon, with cuts of $1~\text{km},\,1~\text{m},\,1~\text{mm}$ and $1~\mu\text{m}$



Assigning cuts to your simulation

- You must assign cuts to γ, e⁻ and e⁺.
 - For γ 's: needed to limit production from infrared divergence of brem. process
 - For e⁻'s: needed to limit high production from ionization
 - For e⁺'s: bit of historical reasons (no infrared divergence process)
 - > (Plans in Geant4 to review this)
- You may assign cuts to protons
 - To define the threshold for producing proton by recoil in elastic collisions
 - Threshold used for recoil ions too.
- The easiest way to define cuts is at run time
 - On command line or with a macro
 - For γ , e⁻ and e⁺ and p in one go, eg:

/run/setCut 2 mm

Per particle threshold, eg:

/run/setCutForAGivenParticle e- 0.1 mm

(later we'll add the case of "region")

Getting information on range to energy conversion

```
/run/setCut 1 mm
/run/beamOn 1 (to force calculations of thresholds)
/run/dumpCouples
====== Table of registered couples ========================
Index : 0     used in the geometry : Yes
Material: G4 Galactic
Range cuts : gamma 1 \text{ mm} e-1 \text{ mm} e+1 \text{ mm} proton 1 \text{ mm}
Energy thresholds: gamma 990 eV e- 990 eV e+ 990 eV proton 100 keV
Region(s) which use this couple:
DefaultRegionForTheWorld
Index : 1     used in the geometry : Yes
Material: G4 Pb
Range cuts : gamma 1 mm e-1 mm e+1 mm proton 1 mm
Energy thresholds: gamma 101.843 keV e- 1.36749 MeV e+ 1.27862 MeV proton 100 keV
Region(s) which use this couple:
DefaultRegionForTheWorld
Index : 2     used in the geometry : Yes
Material: G4_PLASTIC_SC_VINYLTOLUENE
Range cuts : gamma 1 mm e-1 mm e+1 mm proton 1 mm
Energy thresholds: gamma 2.40367 keV e- 356.639 keV e+ 344.855 keV proton 100 keV
Region(s) which use this couple:
DefaultRegionForTheWorld
```

Getting information on range to energy conversion

```
/run/setCut 0.01 mm
/run/beamOn 1 (to force calculations of thresholds)
/run/dumpCouples
====== Table of registered couples =======================
Index : 0     used in the geometry : Yes
Material: G4 Galactic
Range cuts : gamma 10 \text{ um} e-10 \text{ um} e+10 \text{ um} proton 10 \text{ um}
Energy thresholds: gamma 990 eV e- 990 eV e+ 990 eV proton 1 keV
Region(s) which use this couple:
DefaultRegionForTheWorld
Index : 1     used in the geometry : Yes
Material: G4 Pb
Range cuts : gamma 10 \text{ um} e-10 \text{ um} e+10 \text{ um} proton 10 \text{ um}
Energy thresholds: gamma 5.995 keV e- 58.1082 keV e+ 56.9484 keV proton 1 keV
Region(s) which use this couple:
DefaultRegionForTheWorld
Index : 2     used in the geometry : Yes
Material: G4_PLASTIC_SC_VINYLTOLUENE
Range cuts : gamma 10 \text{ um} e-10 \text{ um} e+10 \text{ um} proton 10 \text{ um}
Energy thresholds: gamma 990 eV e- 15.1173 keV e+ 14.6763 keV proton 1 keV
Region(s) which use this couple:
DefaultRegionForTheWorld
```

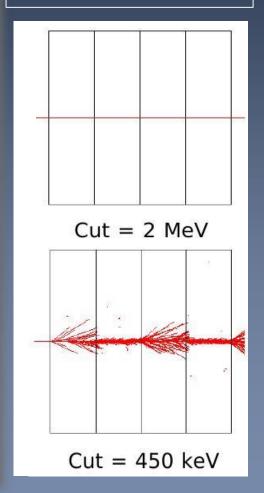
Getting information on range to energy conversion

```
/run/setCut 1 nm
/run/beamOn 1 (to force calculations of thresholds)
/run/dumpCouples
====== Table of registered couples =======================
Index : 0     used in the geometry : Yes
Material: G4_Galactic
Range cuts : gamma 10 \text{ Ang} e-10 \text{ Ang} e+10 \text{ Ang} proton 10 \text{ Ang}
Energy thresholds: gamma 990 eV e- 990 eV e+ 990 eV proton 0.1 eV
Region(s) which use this couple:
DefaultRegionForTheWorld
Index : 1     used in the geometry : Yes
Material: G4 Pb
Range cuts : gamma 10 Ang e- 10 Ang e+ 10 Ang proton 10 Ang
Energy thresholds: gamma 990 eV e- 990 eV e+ 990 eV proton 0.1 eV
Region(s) which use this couple:
DefaultRegionForTheWorld
Index : 2     used in the geometry : Yes
Material: G4_PLASTIC_SC_VINYLTOLUENE
Range cuts : gamma 10 Ang e- 10 Ang e+ 10 Ang proton 10 Ang
Energy thresholds: gamma 990 eV e- 990 eV e+ 990 eV proton 0.1 eV
Region(s) which use this couple:
DefaultRegionForTheWorld
```

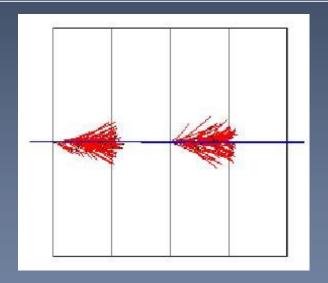


Example: 500 MeV p in LAr-Pb Sampling Calorimeter

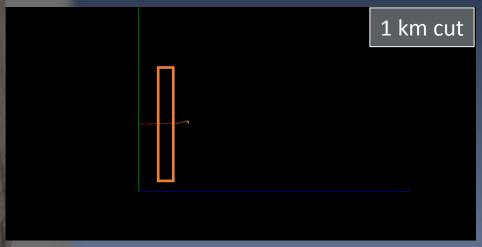
Energy Threshold



Geant4 Production Range Threshold



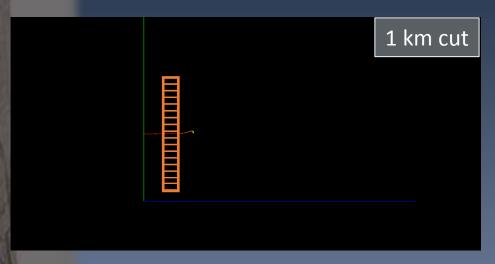
Energy recorded



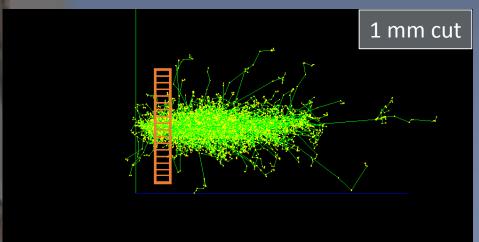
1 mm cut

- If recording energy deposit in a big volume
 - No differencebetween high andlow energy threholds

Energy recorded

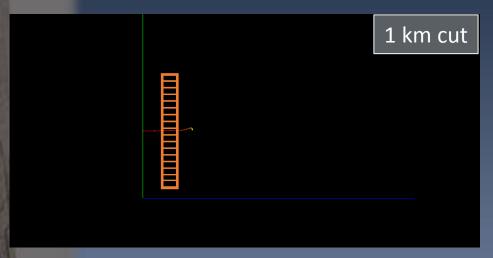


- If recording energy deposit in a big volume
 - No differencebetween high andlow energy threholds

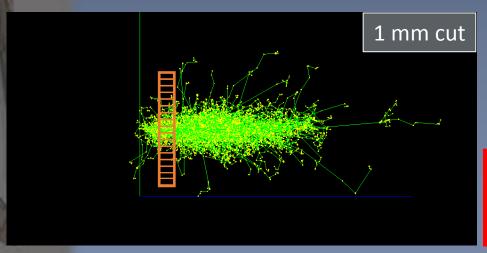


- But if recording in small volumes
 - Big differences!

Energy recorded



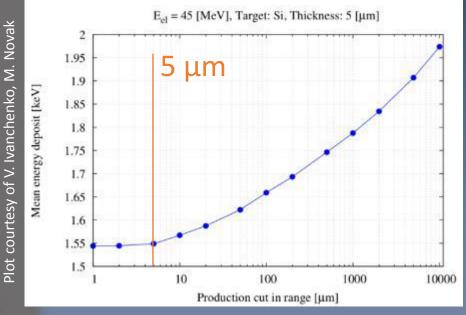
- If recording energy deposit in a big volume
 - No difference between high and low energy threholds

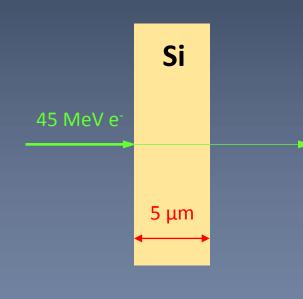


- But if recording in small volumes
 - Big differences!
- Typically: range cut~ volume dimension

Energy recorded : concrete case

- > 45 MeV electrons crossing a 5 µm thick Si volume
 - Mean energy deposit as function of range cut





- > Flat part if cut < 5 μ m, but increasing if cut > 5 μ m
 - Why?



IV. Regions

A quick geometry detour

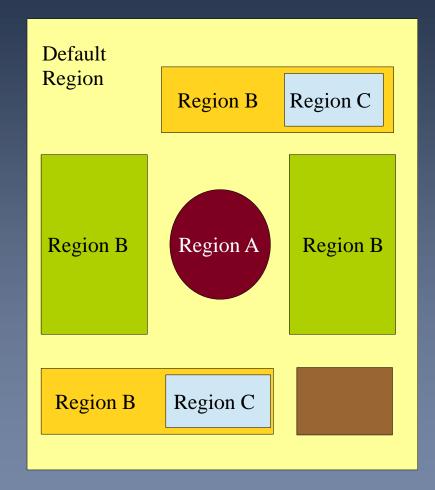


Concept of Regions (1/2)

- On the top of the volume hierarchy users can define regions which are selected sets of volumes, typically of sub-systems
 - E.g. barrel + end-caps of the calorimeter, "deep" areas of support structures can be a region.
- A region can be any group of volumes
- A region can hold a set of various properties:
 - Production thresholds (cuts)
 - User limits
 - User region information
 - Fast simulation manager
 - Regional user stepping action
 - Field manager

Concept of Regions (2/2)

- A region is always associated with one or more logical volumes
- A root logical volume = volume associated to a region
 - All daughter volumes share the same region, unless a daughter volume itself becomes an other root.
 - A logical volume can not be shared among regions.
- World logical volume is always associated with the default region
 - Users do not need to define it.



Creating a region, accessing it, creating a user region information object

MyDetectorConstruction.cc

```
#include "G4Region.hh"

// Create a region

G4Region* myRegion = new G4Region("MyRegion");

// Attach a logical volume to the region

myRegion->AddRootLogicalVolume(myLV);
```

MyOtherClass.cc

> We will see just after how to assign « cuts » to a region.



V. Cuts per region

Why cuts per region?

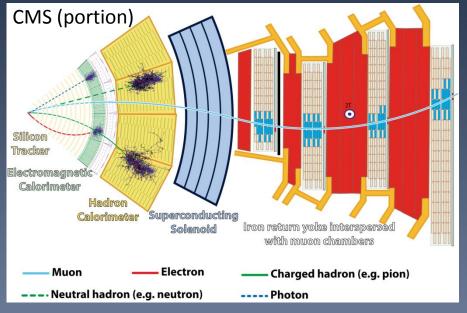
- Running with "as low as possible" cuts is:
 - Good for physics quality
 - Bad for CPU consumption
- In large applications (ie : HEP) not all parts of detector simulation require the same level of accuracy:
 - Tracking systems:
 - Good accuracy needed
 - > So, low cuts needed
 - Hadron calorimeter:
 - > Low accuracy is enough
 - > So high cuts ok

> Issue:

- Low cuts: Accuracy in tracking systems
- High cuts: Accuracy in tracking systems *
- Medium cuts: Make everybody unhappy ;)
- Processing time for hadron calorimeter *
- Processing time for hadron calorimeter

> Solution:

- Allow "cuts per region"
- Tracking system = a region with low cuts
- Hadron calorimeter = a region with high cuts



Assigning cuts to a region

- Assume you define a region with name "MyRegion" in your detector construction
- > To assign cuts to it, you do:

```
"
    // Greate the region
    G4Region* myRegion = new G4Region("MyRegion");
"

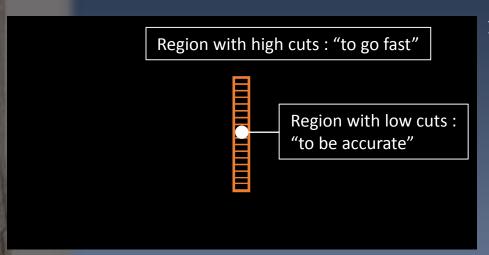
// Define cuts object for the new region and set values
G4ProductionCuts* cuts = new G4ProductionCuts;
cuts->SetProductionCut(0.01*mm); // for gamma, e+, e-, p
// Assign cuts to region
myRegion->SetProductionCuts(cuts);
"
"
```

> And you can change cut values with command line (or macro) as:

/run/setCutForRegion MyRegion 1 mm

Note that the world volume is in fact a region: it is the "default" one.

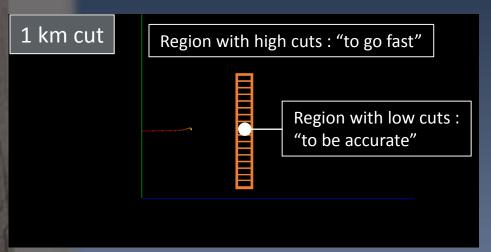
Be critical: temptation for mistake



> Temptation:

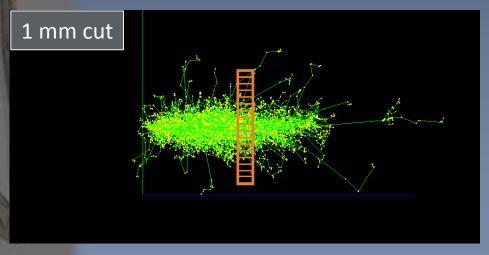
 "Let me gain time putting a high energy threshold in the parts where I am not interested in details and putting low thresholds where I am interested in details!"

Be critical: temptation for mistake



> Temptation:

 "Let me gain time putting a high energy threshold in the parts where I am not interested in details and putting low thresholds where I am interested in details!"



> Bad idea!

- What happens in one volume is not only determined by this volume, but also by what happens <u>before</u> this volume.
- Our example with two extreme threshold cases makes it clear...

Threshold for Secondary Production

- Instead of "secondary production threshold distance" it is more convenient to simply say "cuts"
- The cuts values are set in the SetCuts() method of your physics list
 - Either for the entire simulation (ie for the entire world volume)
 - Or per region
 - Geant4 proposes the default value of 0.7 mm
- > They can be defined with command line, eg:
 - Idle> /run/setCuts 1 mm
- > User needs to decide the best value:
 - The lower the better
 - > To be balanced with your available computing power
 - Typically range cut ~ volume dimension is fine
 - > Being careful of not having cut too severely before this volume



- Geant4 supplies many physics processes which cover electromagnetic, hadronic, decay physics and "technical".
- A unique interface, G4VProcess, allows processes to specify their nature: AtRest, Along (continuous), PostStep (discrete)
 - A process may mix several of these
- > Geant4 does not have "tracking cut"
 - Produced particles are tracked down to zero energy.
- Geant4 makes use of a "range cut" for controlling the production of secondary particles
 - For some particles and some processes only
- It is recommended to use a range cut ~ smallest dimension you're interested in.